



# Operation Blue Helmet

DCS CHERNARUS SCENARIO

# Background

- ▶ The former USSR republic of Chernarus.
- ▶ In the South Zagoria province, bordering with Russia, a conflict between pro-Russian and Chernarusian has erupted.
- ▶ The prorussian militia of the Movement of the Red Star (ChDKZ) controls the hills to the north of the province and claims while the loyalist to the government control the flatlands
- ▶ In order to avoid an open conflict, UN has brokered a cease fire and has sent a peace force CHERNAFOR to avoid further conflict.



# Background

- ▶ The task of the Peaceforce is not to mess with local politics, but to ensure the conflict does not escalate, and to allow negotiations to continue.
- ▶ Russia opposed to this peace corps and support the rebels. (Same strategy as with Abkhazia, South Osetia or Donets in Ukraine, so rebels are pushing the limits of the cease fire in order to have a better leverage in the negotiations



Members of the ChDKZ

# Mission objectives

- ▶ We have lost contact with a UN outpost in Elektrozavosk, the loyalist city that controls the Access to the mountains.
- ▶ We fear that the rebels have attacked the outpost so they can sneak into the City.
- ▶ The outpost was managed by fellow countrymen.
  - ▶ A convoy has departed to check the area
  - ▶ However, we want to send you two to quickly check from the air



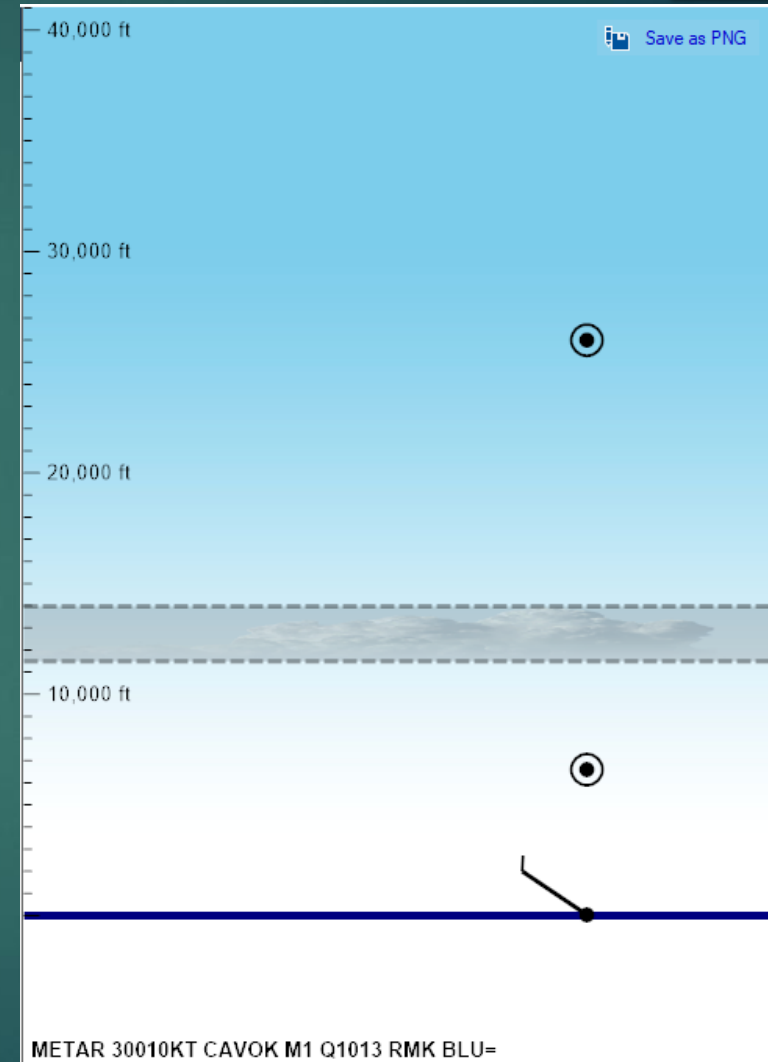


# Mission objectives

- ▶ Objective:
  - ▶ Check the outpost. Try radio contact
- ▶ Rules of engagement:
  - ▶ You are not allowed to open fire unless mission control (Overlord) overrides this ROE
- ▶ Flight Plan:
  - ▶ Departure from Vaziani
  - ▶ Arrival Vaziani (alt Soganlug) however It is allowed to go to Kutaisi if needed
  - ▶ Waypoint 2 is the checkpoint, go straight to this WP
  - ▶ Following waypoints are the known rebel strongholds just in case.

# Weather

- ▶ Cold weather  $-1^{\circ}\text{C}$  at departure
- ▶ Scattered clouds at angels 11.



# Radio

- ▶ Flight: 30 FM
- ▶ Overlord: 251 UHF

